

USB Updates

Challenges, Approaches
and Practical Tips

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Embedded Systems Developer

- with inovex since 2015
- has a master's degree in Embedded Systems
- studies Electrical Engineering as a hobby

Focus Points

- Embedded Systems
- Yocto Linux
- Linux Kernel
- AOSP/AAOS
- IoT



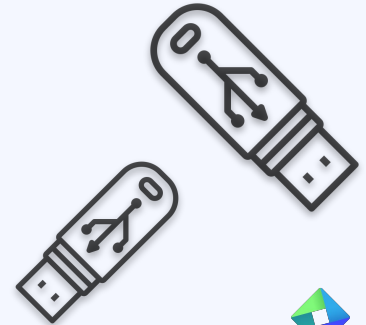
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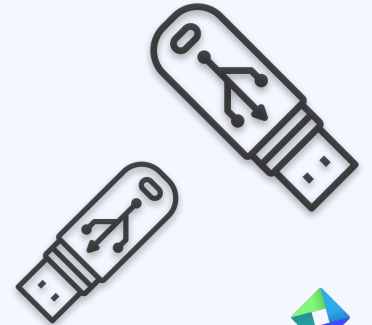
[marx.engineer](#)



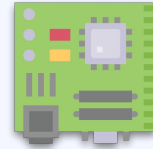
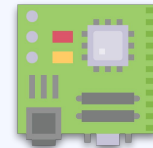
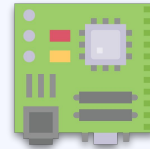
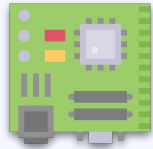
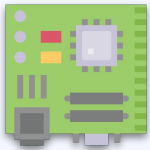
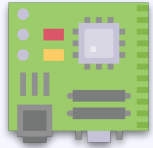
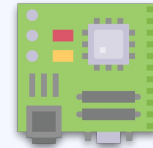
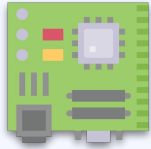
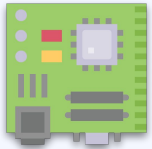
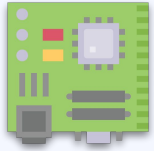
inovex

USB Updates

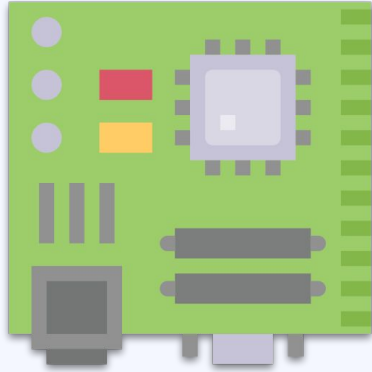
When to Consider? Why?



inovex



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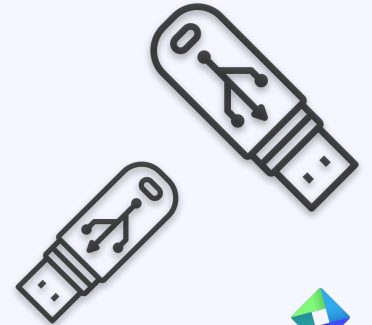


Why do USB Updates when Over-the-Air is standard?

- in early phases/start-up
 - few devices in field
 - shying away from cost and effort of maintaining the update server
 - *fast and easy* way to updates
 - at least a *low effort* way to update devices
- back-up mechanism
 - unreliable network connection

Update Mechanisms

Key Requirements and Factors



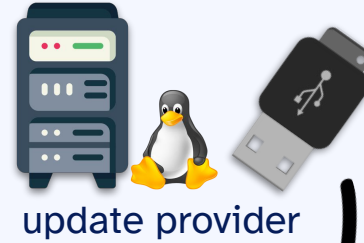
Update Mechanism - Design Considerations

- block-based vs. file based
- storage layout
- root filesystem
(read-only vs. read/write)
- update data source
- granularity
(update files vs. whole system)
- integration with build systems and bootloader
- fault resilience
- security (signing, encryption, ...)
- license

Fault Resilience and Roll-Back Mode

Install New Update

asks server for updates



update provider

installs new system,
set not active
partition as active



active partition



not active

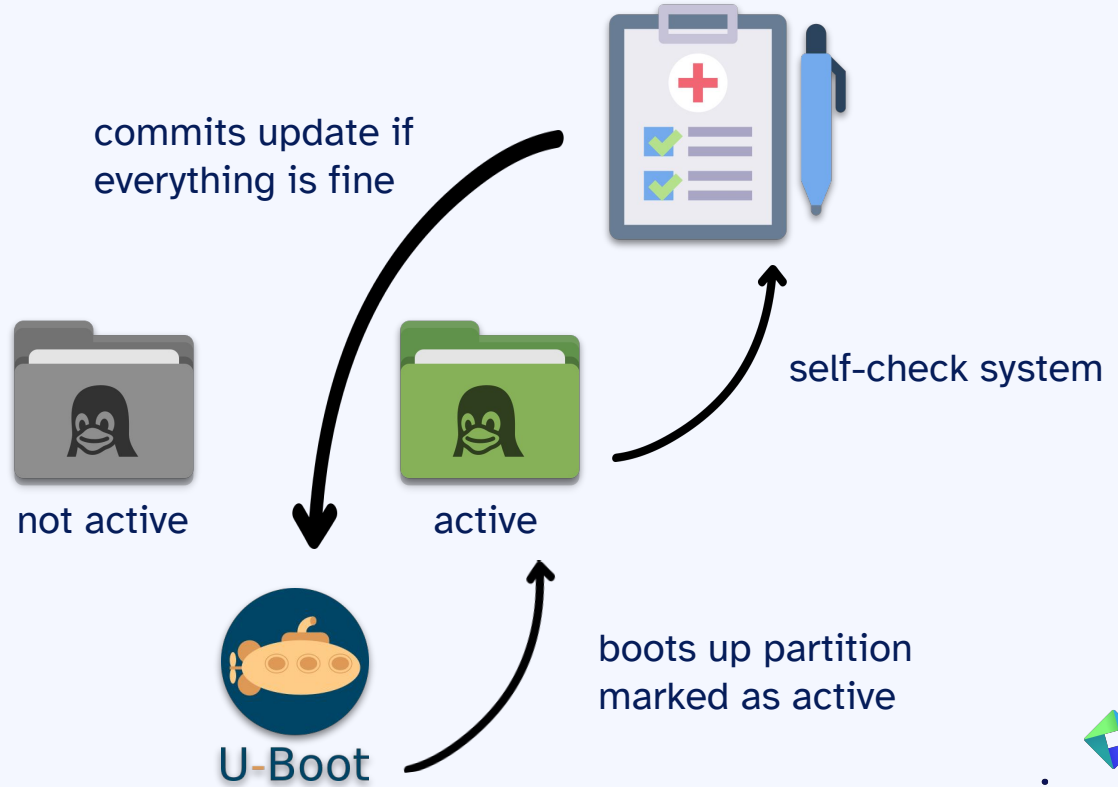
boots up partition
marked as active



U-Boot

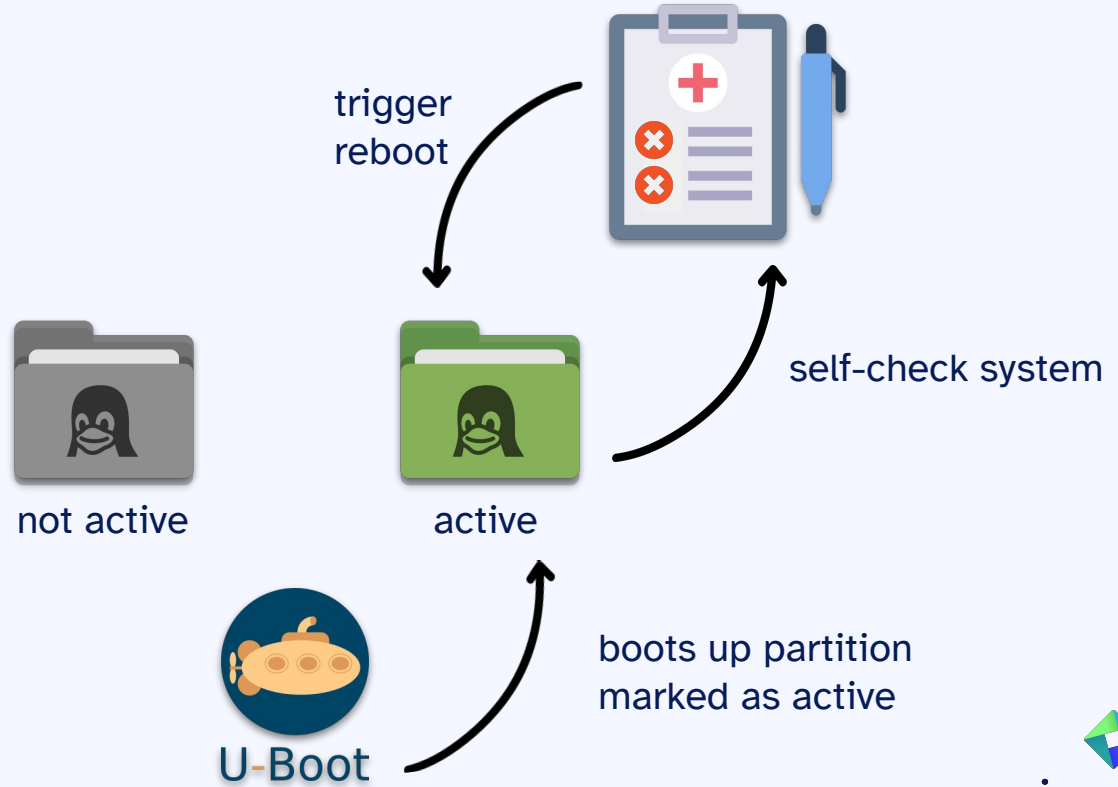
Fault Resilience and Roll-Back Mode

Healthy System



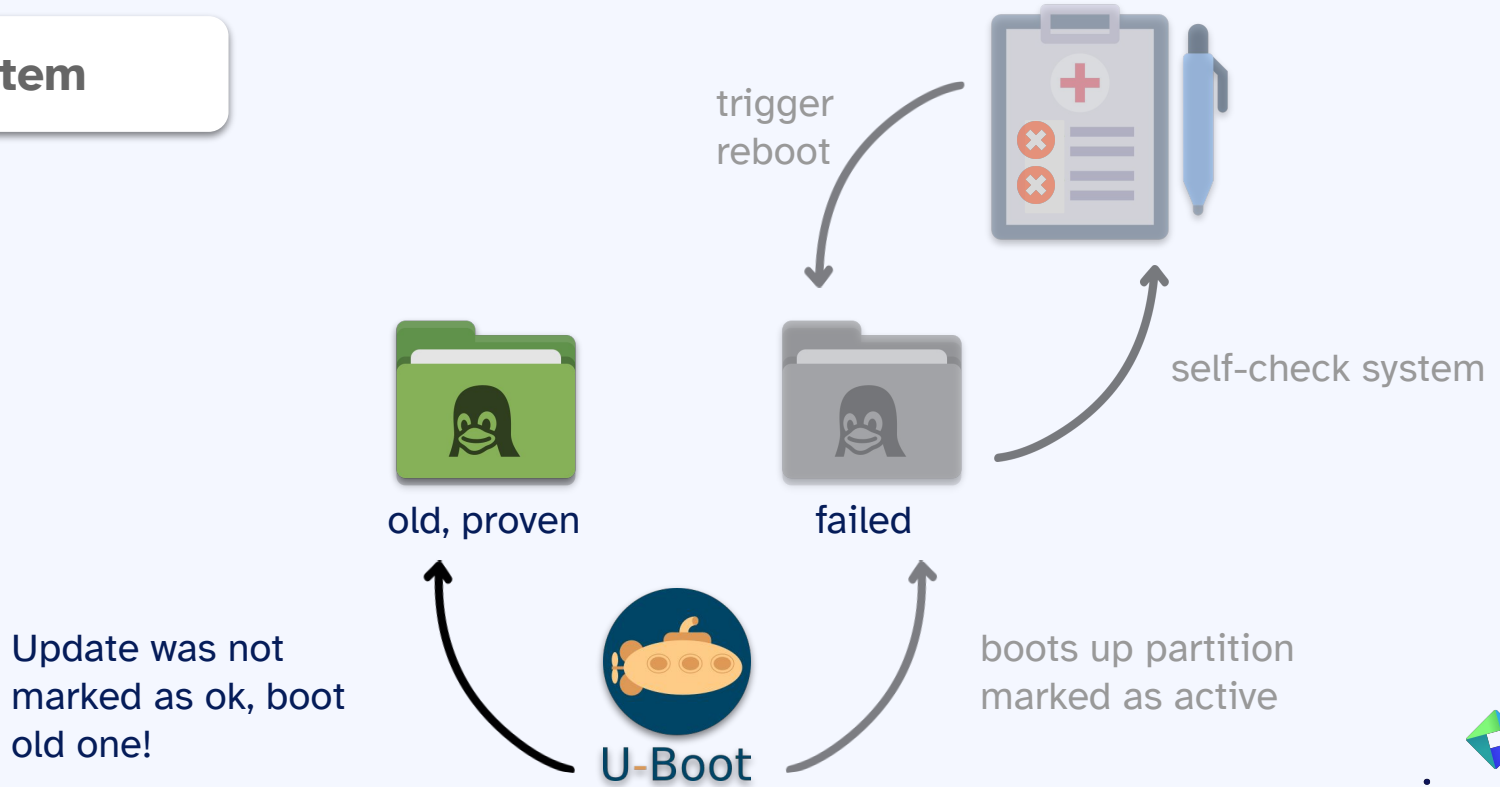
Fault Resilience and Roll-Back Mode

Faulty System



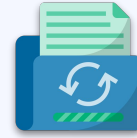
Fault Resilience and Roll-Back Mode

Faulty System



Recovery-based Updates

Download



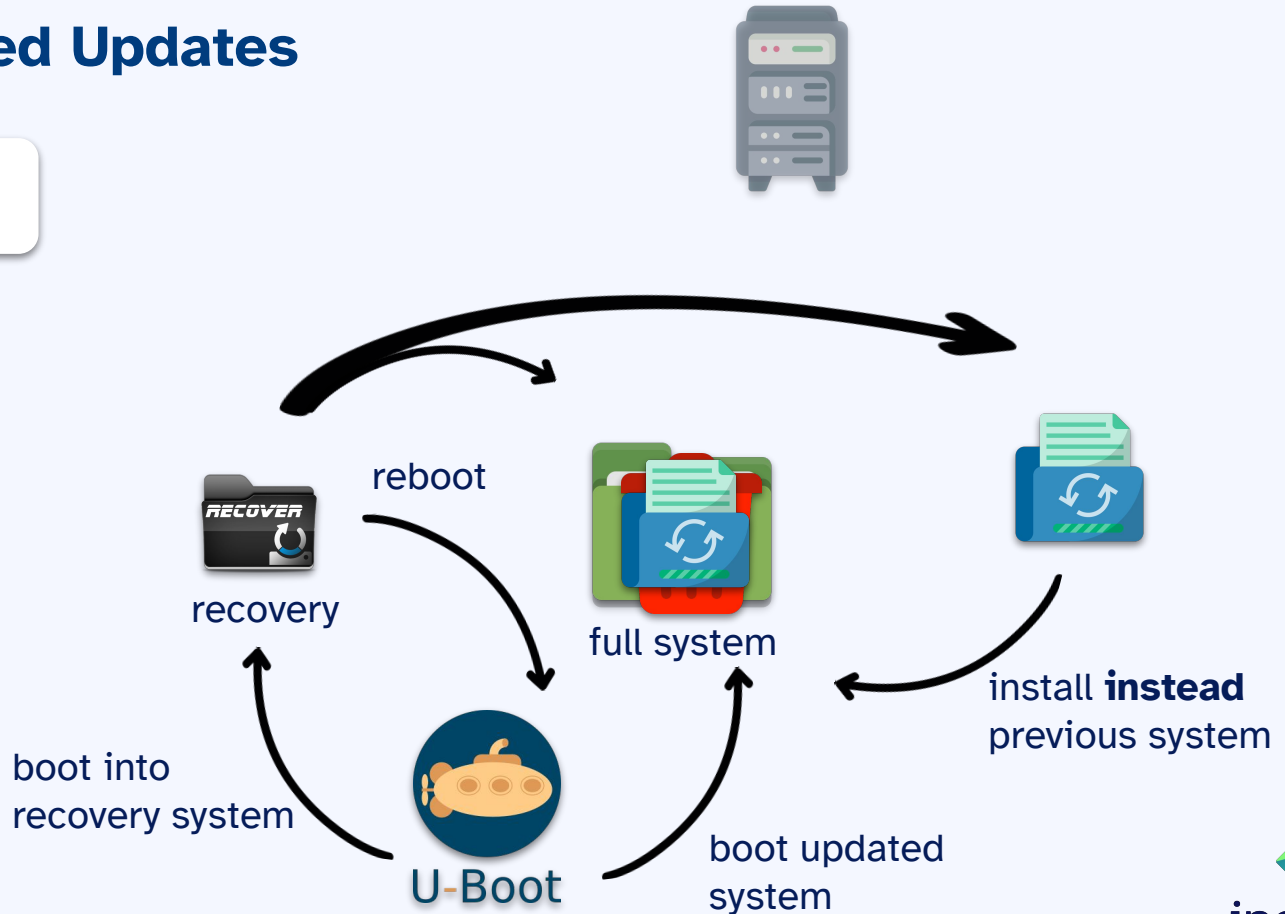
ask for update

download update file

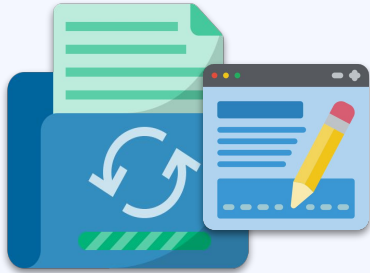
boot into system

Recovery-based Updates

Install & check



Security

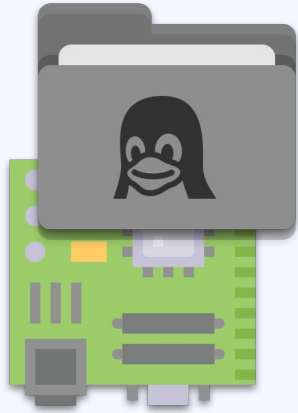


sign updates!

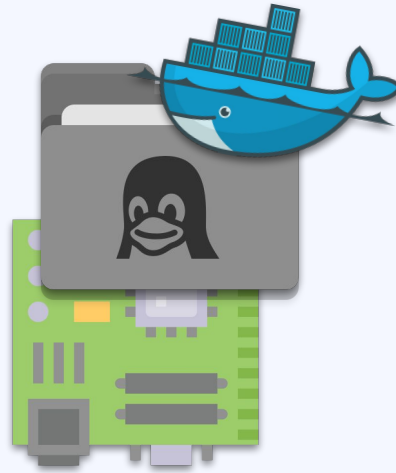


encrypt as needed

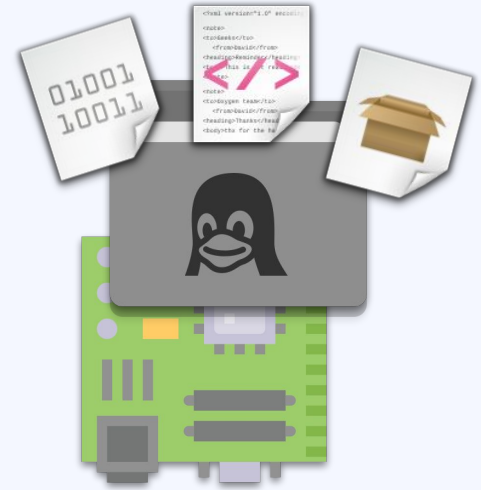
Granularity



rootfs and kernel



containers



file-based

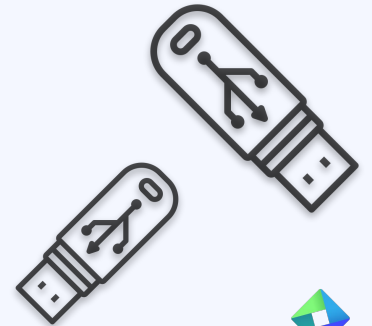
Server-Side

Are Over-the-Air Updates Planned for Later?

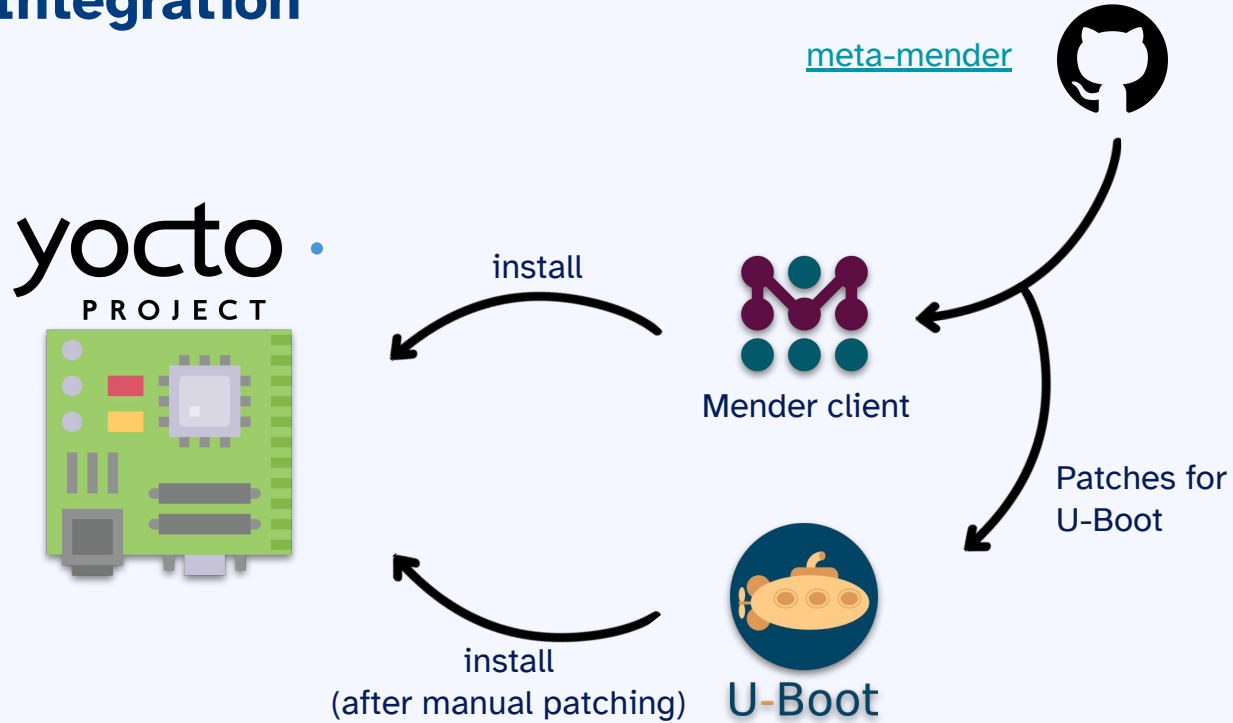
- decide for a client capable of both
 - will you be able to host and maintain hawkBit?
 - is a managed Mender server an option?
- already check what is needed to enable OTA
- have a plan, know what's to do!

Hands on!

Updating a Yocto-based Linux device using Mender



Mender Integration



Key Generation

Generate a private key and params

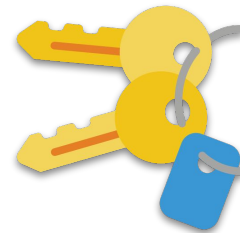
```
openssl ecparam -genkey -name prime256v1 -out private-and-params.key
```

Derive a private key file

```
openssl ec -in private-and-params.key -out private.key
```

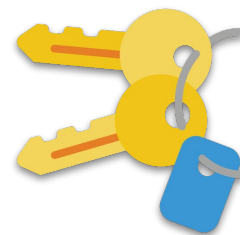
Derive a public key file

```
openssl ec -in private-and-params.key -pubout -out public.key
```



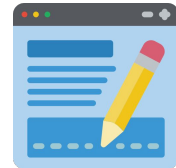
meta-inovex/mender-client_%.bbappend

```
FILESEXTRAPATHS:prepend := "${THISDIR}/files:"  
SRC_URI:append = " file://artifact-verify-key.pem"
```



Artifact Signing

```
# Download mender-artifact utility at  
# https://docs.mender.io/downloads#mender-artifact  
# or install it via the Mender APT repository  
# https://docs.mender.io/downloads#install-using-the-apt-repository  
  
# Sign the update file  
mender-artifact sign \  
    artifact.mender -k private.key -o artifact-signed.mender
```



install-usb-update.sh

```
#!/bin/bash

UPDATED="0"
SEARCH_PATH="/media"
SEARCH_ARG="${SEARCH_PATH}/*.mender"

if test -f ${SEARCH_ARG}; then
    echo "Update file found!"
    MENDER_PATH=$(realpath ${SEARCH_ARG})

    /usr/bin/mender install ${SEARCH_PATH}/${MENDER_PATH}
    STATUS=$?

    if [ ${STATUS} -eq 0 ]; then
        echo "Mender install was successful! Rebooting ..."
        UPDATED="1"
    else
        echo "Installing the update failed!"
    fi
fi

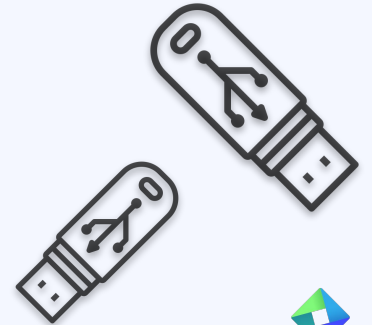
MOUNT_PATH=${SEARCH_PATH%. *}
echo ${MOUNT_PATH}
umount ${MOUNT_PATH}

if [ ${UPDATED} -eq 1 ]; then
    reboot
fi
```



Advanced

**Auto-magic installation with
udev and systemd**



usb-update.rules - v1

```
ACTION=="add", \  
SUBSYSTEMS=="usb", \  
SUBSYSTEM=="block", \  
ENV{ID_FS_USAGE}=="filesystem", \  
RUN{program}+= "install-update.sh"
```



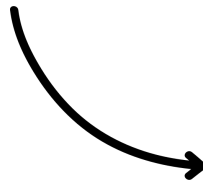
Starting daemons or other long-running processes is not allowed; the forked processes, detached or not, will be unconditionally killed after the event handling has finished.

*In order to activate long-running processes from udev rules, provide a service unit and pull it in from an udev device using the **SYSTEMD_WANTS** device property.*

See [systemd.device\(5\)](#) for details.

usb-update.rules - v2

```
ACTION=="add", \  
SUBSYSTEMS=="usb", \  
SUBSYSTEM=="block", \  
ENV{ID_FS_USAGE}=="filesystem", \  
ENV{SYSTEMD_WANTS}+="mender-usb-update.service", \  
RUN{program}+= "/usr/bin/systemd-mount \  
                --no-block --automount=yes --collect $devnode /media"
```



media.mount

usb-update.service

[Unit]

Description=Installs USB updates using the Mender client

Requires=media.mount

After=media.mount

[Service]

ExecStart=/usr/bin/install-usb-update.sh

[Install]

WantedBy=media.mount

Debugging

```
# Observe systemd-udev mechanism  
# Is the USB device detected? Errors?  
systemctl status systemd-udev.service -l  
journalctl -u systemd-udev.service -f  
  
# Observe the install script  
systemctl status usb-update.service -l  
journalctl -u usb-update.service -f
```

Vielen Dank!



**Nicht aufgepasst?
Hier nochmal zum Nachlesen!**



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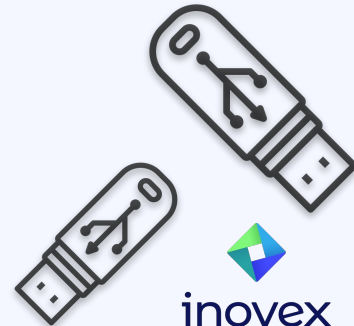


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